

Translations and Reflections Notes

Translation: called a **slide**; no turns
figures are **congruent**
orientation is **the same**

When **translating** a figure, every point of the original figure is moved (slid) the same distance and in the same direction.

Reflection: called a **flip** across an imaginary line (line of reflection)
figures are **congruent**
orientation is **different**

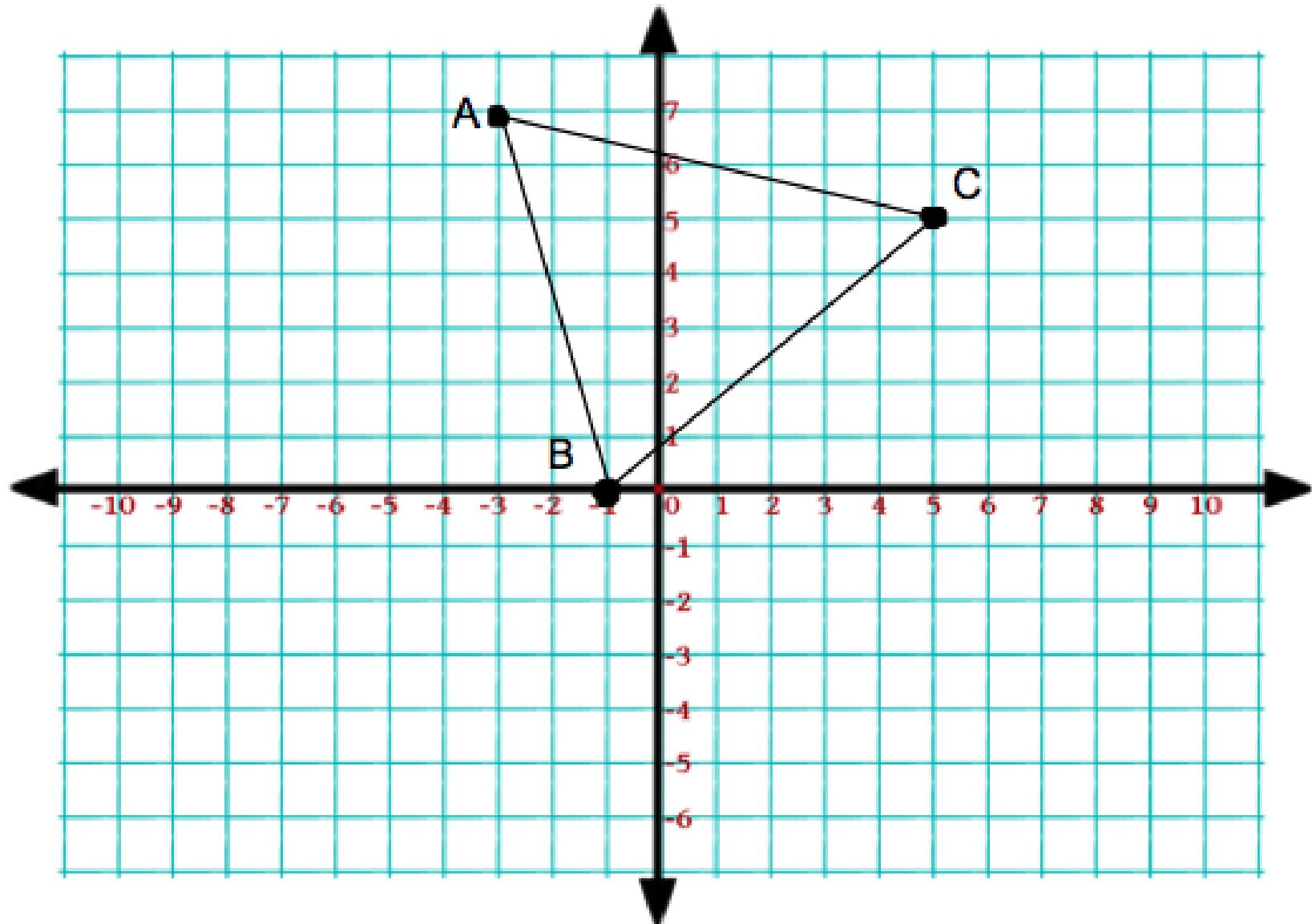
When **reflecting** a figure, every point of the original figure has a corresponding point on the other side of the line of reflection.

Helpful Tips: reflecting over x-axis, x stays the same, take opposite of y.
reflecting over y-axis, y stays the same, take opposite of x

Naming Transformations: the new figure is labeled using prime notation.
Ex. if the original figure is ABCD, then the new figure is labeled A'B'C'D'

Example 1: If triangle ABC is translated 4 units right and 5 units down, find the coordinates of the new image.

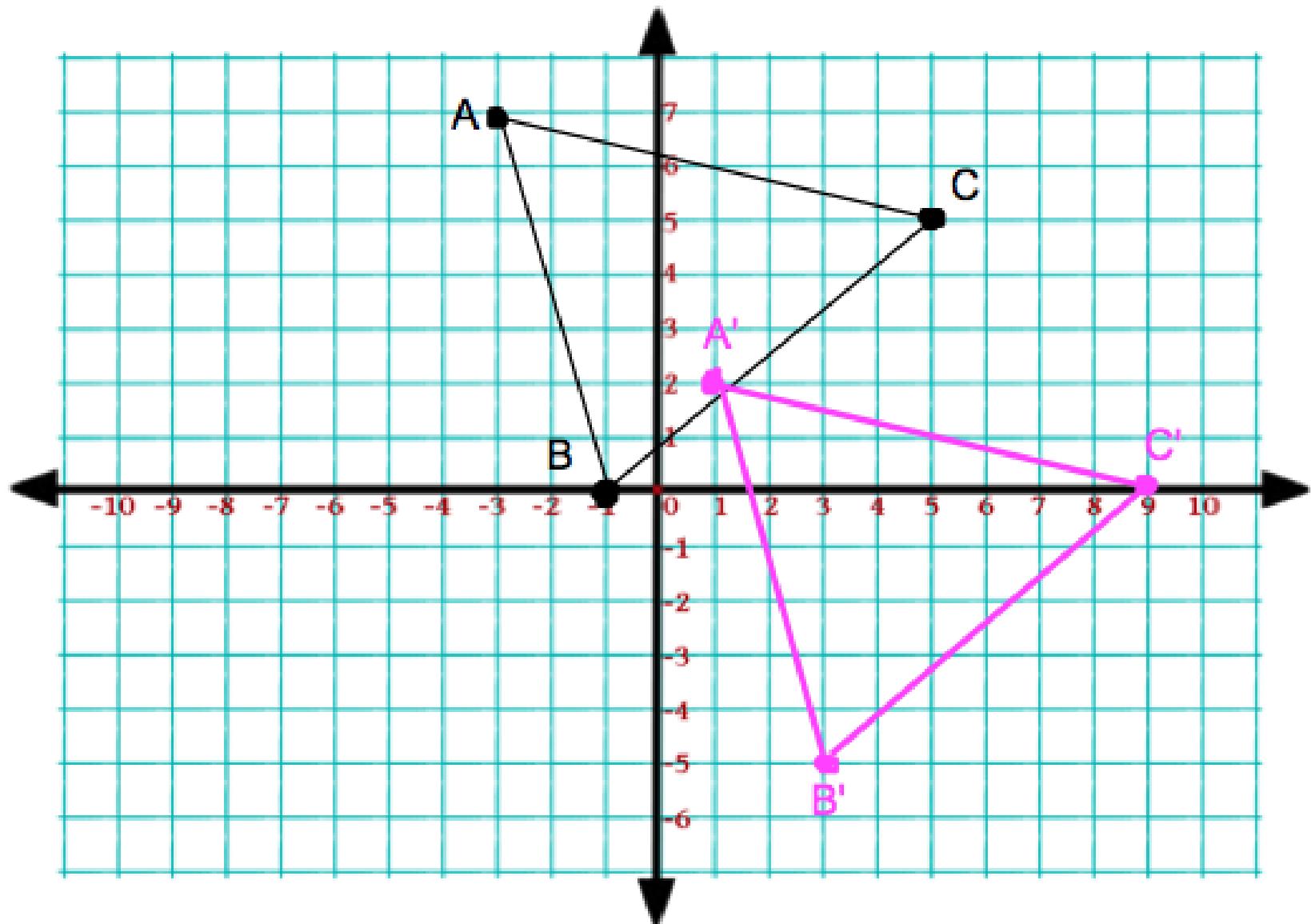
A (-3 , 7)
B (-1 , 0)
C (5 , 5)



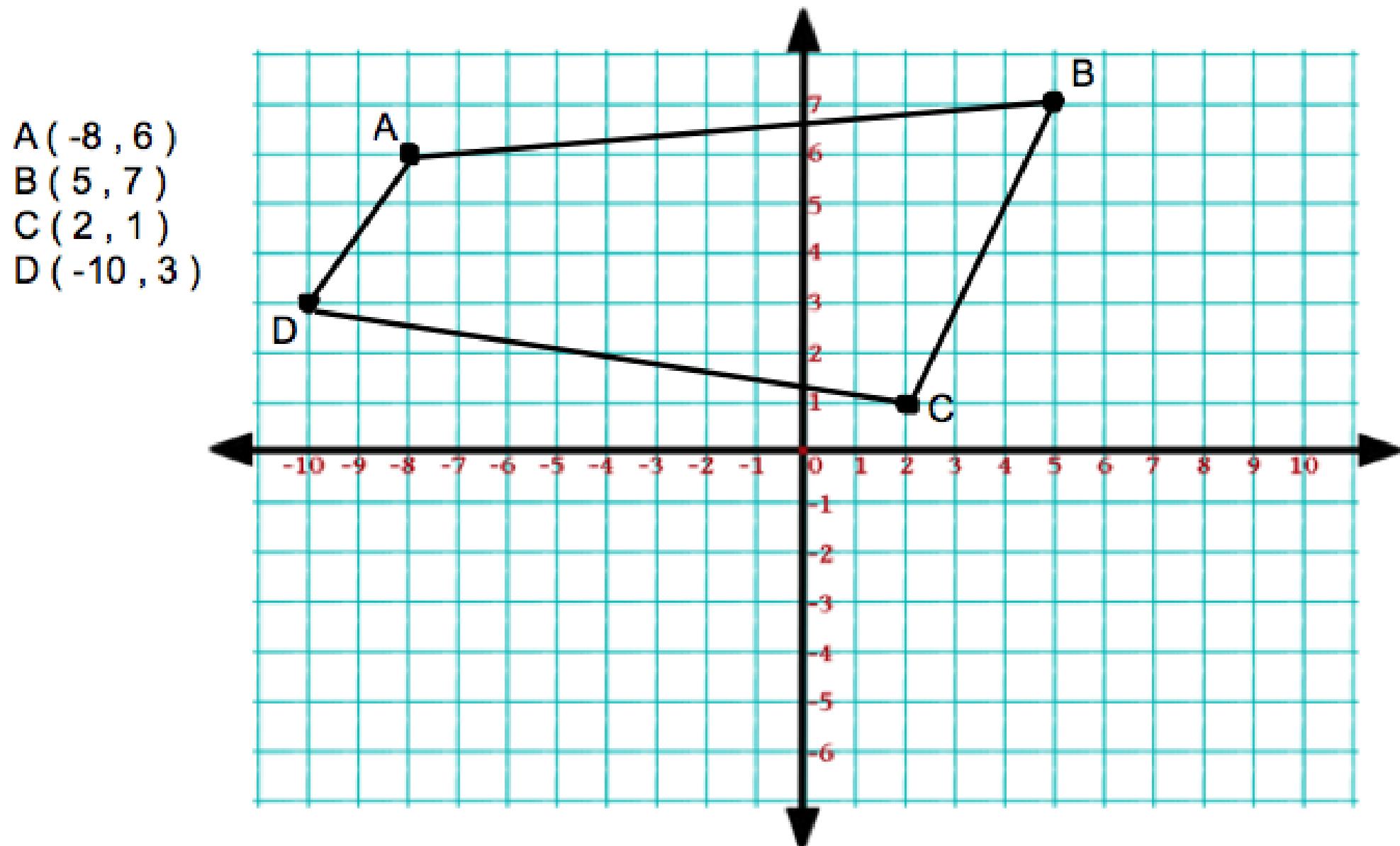
Example 1: If triangle ABC is translated 4 units right and 5 units down, find the coordinates of the new image.

A (-3 , 7)
B (-1 , 0)
C (5 , 5)

A' (1 , 2)
B' (3 , -5)
C' (9 , 0)



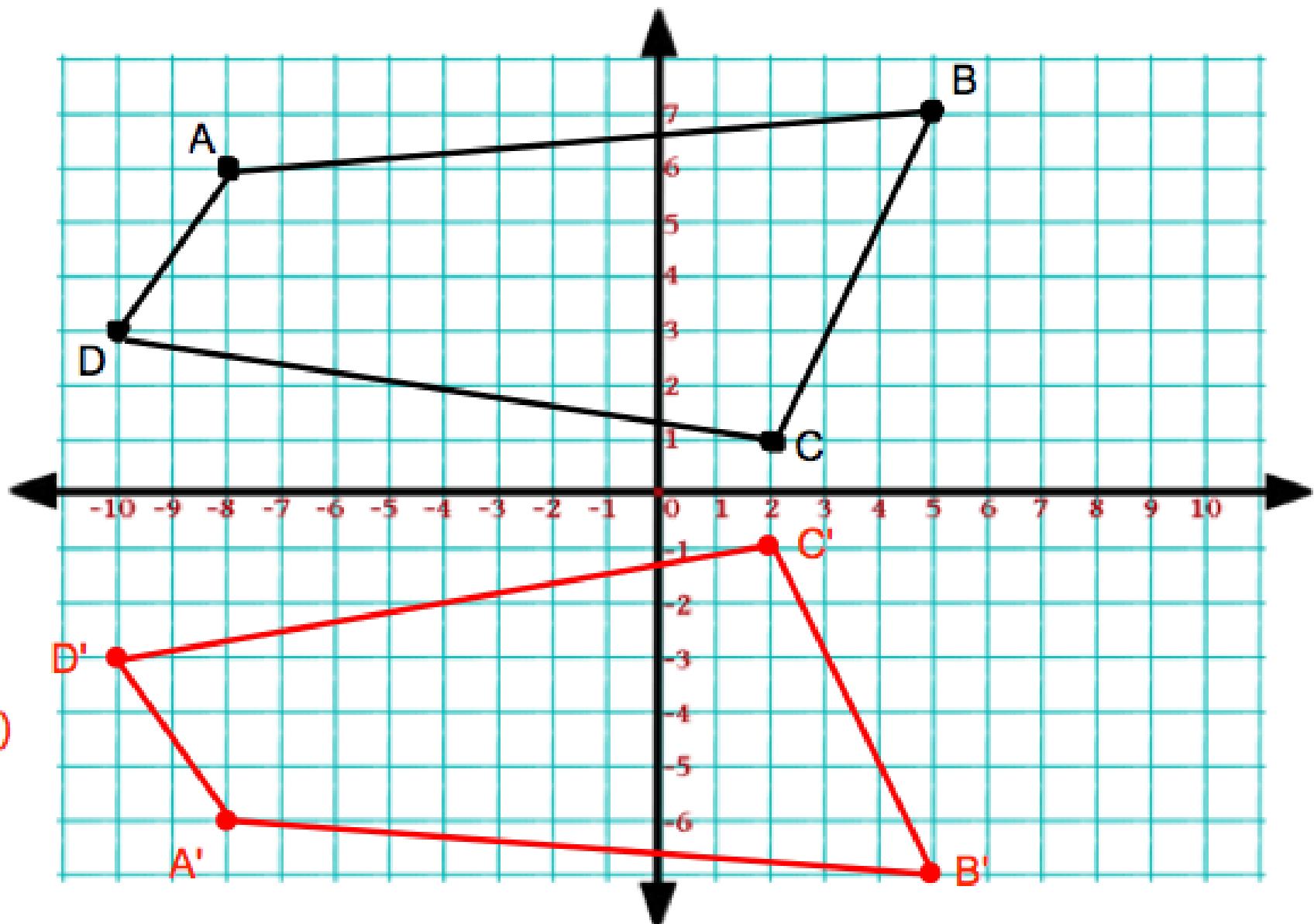
Example 2: Reflect figure ABCD over the **x-axis** and then the **y-axis**. List the new coordinates of the reflected images.



Example 2: Reflect figure ABCD over the **x-axis** and then the **y-axis**. List the new coordinates of the reflected images.

A (-8 , 6)
B (5 , 7)
C (2 , 1)
D (-10 , 3)

A' (-8 , -6)
B' (5 , -7)
C' (2 , -1)
D' (-10 , -3)



Example 2: Reflect figure ABCD over the x-axis and then the y-axis. List the new coordinates of the reflected images.

